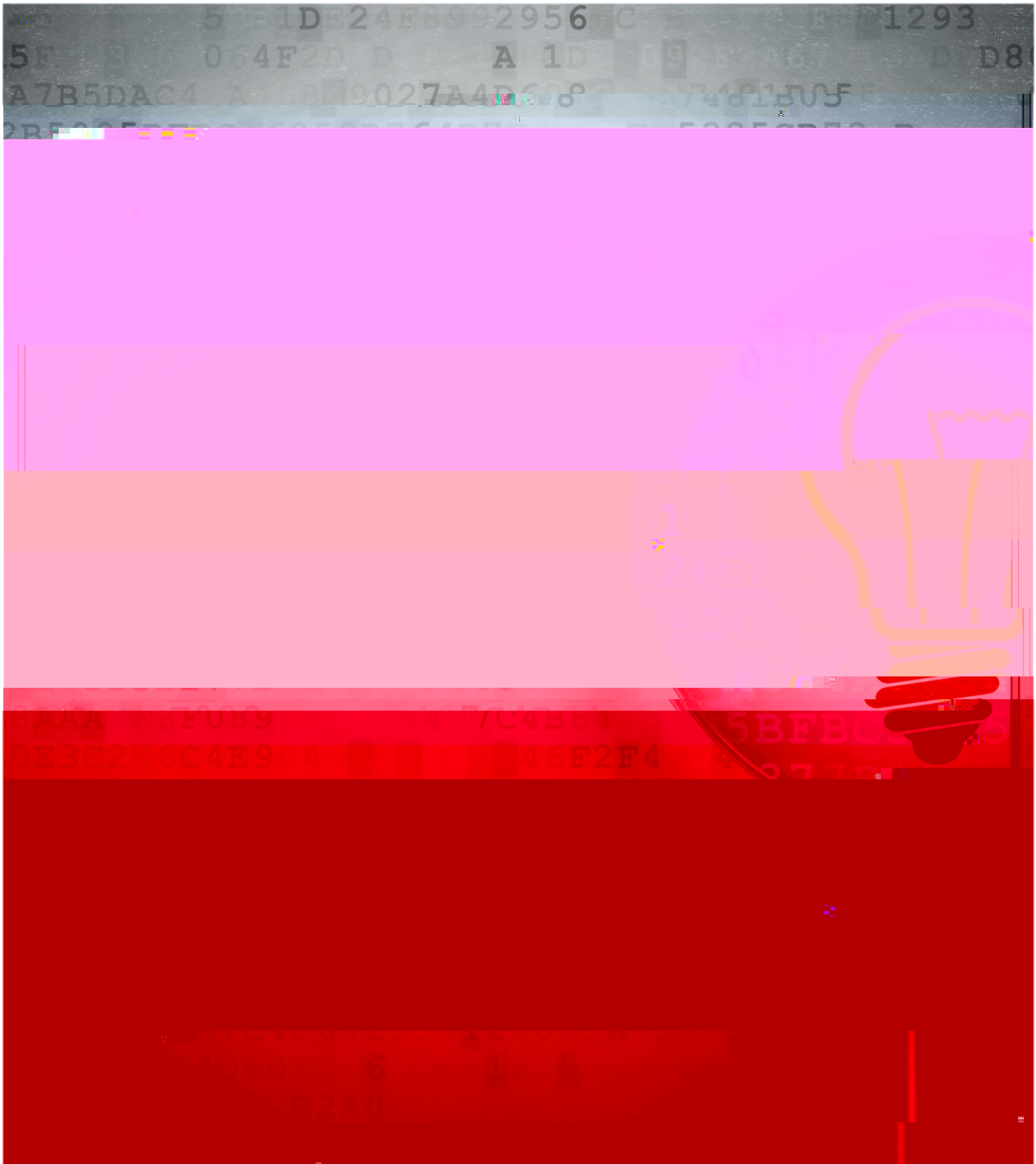








γ ṽ ṽ ṽ ~
κ [OBJ] ζ κ ↑ γ 5 γ₅ [OBJ] ~
↓ [OBJ] κ ↓ [OBJ] ~
γ
γ γ ↓ [OBJ] γ
ṽ γ 1 1 ṽ [OBJ] 1 1 ṽ
γ ṽ ḱ γ ḱ γ ṽ ṽ
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γ 7 ' ḱ γ
1 [OBJ] γ ■ ☀ ṽ
γ ṽ ṽ γ 1
γ ṽ [OBJ] ṽ ζ γ ζ 1 “
” “ ” γ γ ḱ γ 11 ṽ ◇ γ
[OBJ] γ ṽ γ γ
ṽ [OBJ] ~ =^u ṽ
γ γ γ = 7 ▸ γ [OBJ] γ

◇ ∂ γ _____

γ △ 1 5 ḱ ■
↓ 6 γ γ ṽ ■ [OBJ] ṽ
ṽ ζ ṽ ◇ ~ ṽ
γ 11 [OBJ] ḱ ṽ ḱ ṽ ↓ γ
[OBJ] ~ ◇ ↑

◇ ∂ γ _____



~ P 0 J ~ [OBJ] P ~
Λ Λ Λ Ů Ů ၵ Λ [OBJ] Λ
` P [OBJ] ၂ ` J ၆ “ ၂ Ů
“ ” [OBJ] ~ P
~
Λ Λ Ů Ů ၵ Λ
P “ ~ ” Ů ◇
ၵ ၵ > ၵ ၵ [OBJ] ၵ ၵ
> ၵ : ၵ ၵ ~ ~ Ů 2023
[OBJ] ~ Ů ~ ၵ ၵ Ů ~ ၵ ၵ >
ၵ ~ Ů ` ၵ
◇ Ů _____

ၵ ~ 2025 ၵ ၵ
₩ 300EFLOPS ၵ ၵ 5% 35% ၵ
” ၵ ` P ~ ၵ ၵ 1.5 [OBJ] ၵ Λ



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[OBJ]

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[OBJ] 1

[illegible]



3

↓ [OBJ]

↑ SRv6 IPv6

2023	↓	1	↓	5%	0.7%
181.55	↓	10.1EB	55.63	↓	
30.6%	↓	20.01	↓		
11.0%		6	19.01		
↓	↑	12.35	↓	10.79	↓
				◇	



2023—2025





1. **SBOM** (Software Bill of Materials) is a document that provides a detailed list of the components and dependencies used in a software system. It is a critical tool for understanding the security and integrity of the software.



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~ “ [OBJ] √ ≡ ~
 [OBJ]10 1 √ [OBJ] √ √ [OBJ] 5%
 ' 4G 5G | [OBJ] ‡ √
 √ ” כ ר 2% [OBJ] '
 [OBJ]* √ √ [OBJ] √ √ [OBJ] ○

◇ C114

	"	+	" [OBJ]	'	~	√	
[OBJ] "		"	√	N . √	~		√
[OBJ]	↑	K	√	1/8	1%	√ ↓	'
5.78%	~	1/8	1%	√ ↓			11.10%
%	~		√	[OBJ] ↑	~	1/8	
1%	[OBJ]	↑	3.42%				

$$\diamond \quad \vee \quad \vee$$

-

